MONMOUTH COUNTY VOCATIONAL SCHOOL DISTRICT 2024-2025 CALENDAR (10 MONTH)

Monday		September 2, 2024		Labor Day
Tuesday-Wednesday		September 3-4, 2024		Staff Days
Thursday		September 5, 2024		First Day of School
Thursday		October 3, 2024		School Closed
Monday		October 14, 2024		Staff Day
Thursday-Friday		November 7-8, 2024		NJEA
Thursday-Friday		November 28-29, 2024		Thanksgiving
Monday-Wednesday		Dec. 23, 2024-Jan. 1, 2025		Winter Holiday
Monday		January 20, 2025		Martin Luther King Birthday
Friday-Monday		February 14-17, 2025		President's Day
Monday-Monday		April 14-21, 2025		Spring Break
Friday-Monday		May 23-26, 2025		Memorial Day
Wednesday		June 18, 2025		Last Day for Students
Thursday		June 19, 2025		Juneteenth
Friday-Tuesday		June 20-24, 2025		Staff Days
Total Days for Students Total Days for Staff Total Days for 10-Month Secretarie		etaries	180 186 (Note #3) 188	
NOTE #1	Any additional days when schools are closed for emergency purposes will be made up in this order:			
	February 14, May 23, June 20, June 23, June 24, June 25, June 26			

NOTE #2 Should certificated staff absent themselves for scheduled day(s) for State holiday(s), they will make up the days as assigned during winter or spring breaks or end of school year in June.

NOTE #3 10-month staff members are required to complete State mandated professional development hours. The Board shall monitor and track each individual employees completion of these hours. Individuals who complete the required hours by June 15th of a school year shall be released from attending the final professional day for that school year. Any certificated staff member who has not completed the required hours by June 15th of the school year shall be required to attend the final professional day of that school year, at which time the employee shall complete the State mandated professional development hours. The foregoing provisions must be met during each school year and completion of hours and release from the final professional day is for the then current year only.